



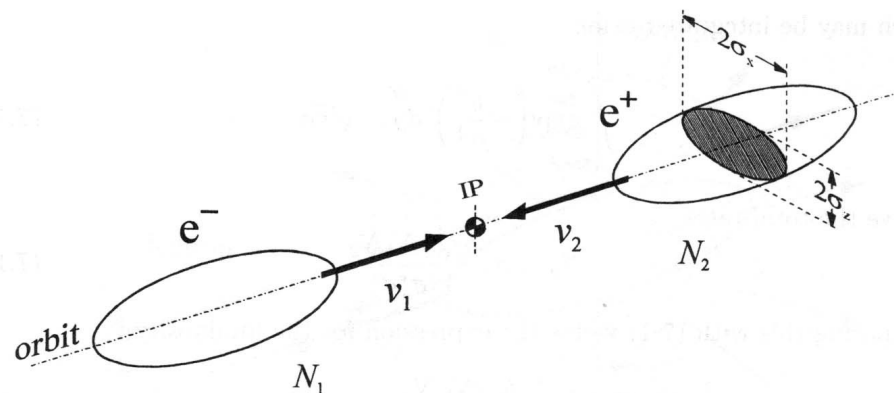
When the cross section for a process is known, the number of events per time is

$$\dot{N}_{\text{events}} = L \cdot \sigma_{\text{cross section}} \quad \text{where the luminosity } L \text{ is independent of the process.}$$

$$L \left[\frac{1}{\text{cm}^2 \text{s}} \right] = L 10^{33} \left[\frac{1}{\text{nb s}} \right]$$

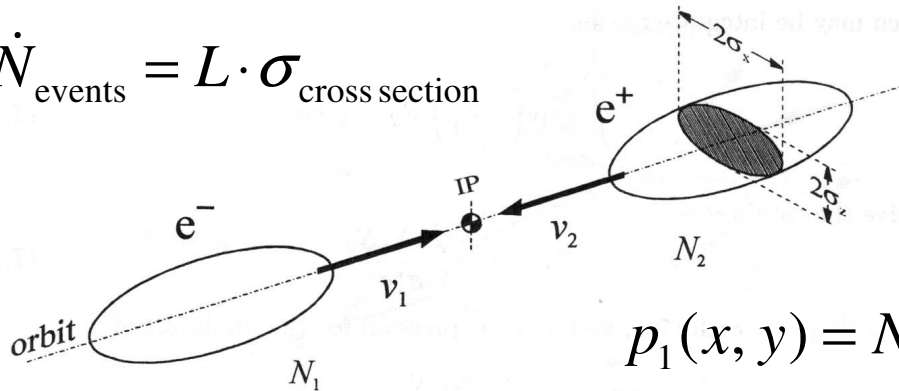
Integrated Luminosity: $\int L dt = N_{\text{events}} / \sigma_{\text{cross section}}$

Colliding beams:





$$\dot{N}_{\text{events}} = L \cdot \sigma_{\text{cross section}}$$



$$p_1(x, y) = N_2 \int \rho_2(x, y, \tau) d\tau \cdot \sigma_{\text{cross section}}$$

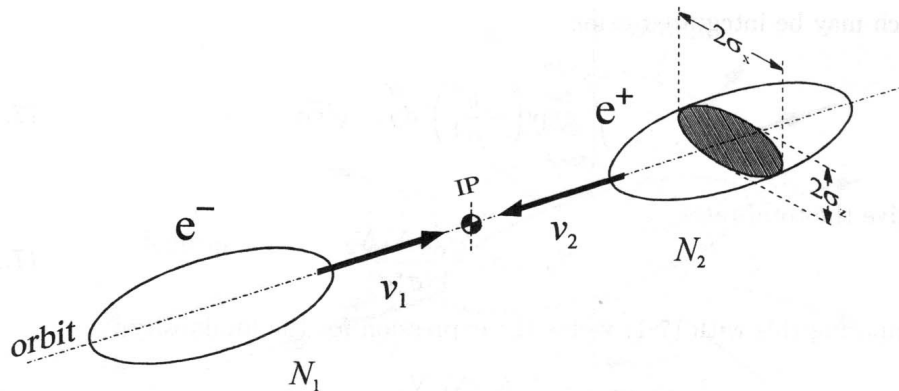
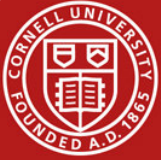
$$N_{\text{events}} = \sum p_1 = N_1 \int \rho_1(x, y, \tau) p_1(x, y) dx dy d\tau$$

$$L = \frac{N_1 N_2}{\Delta t} \int \left[\int \rho_1(x, y, \tau) d\tau \int \rho_2(x, y, \tau) d\tau \right] dx dy$$

Gaussian beams:

$$L = \frac{N_{\text{bunch}} f_0 N_1 N_2}{4\pi^2 \sigma_{1y} \sigma_{1x} \sigma_{2y} \sigma_{2x}} \int e^{-\frac{x^2}{2\sigma_{1x}^2}} e^{-\frac{x^2}{2\sigma_{2x}^2}} e^{-\frac{y^2}{2\sigma_{1y}^2}} e^{-\frac{y^2}{2\sigma_{2y}^2}} dx dy$$

$$= \frac{N_{\text{bunch}} f_0 N_1 N_2}{2\pi \sqrt{\sigma_{1x}^2 + \sigma_{2x}^2} \sqrt{\sigma_{1y}^2 + \sigma_{2y}^2}} = \frac{N_{\text{bunch}} f_0 N_1 N_2}{2\pi \Sigma_x \Sigma_y} = \frac{1}{N_{\text{bunch}} f_0} \frac{I_1 I_2}{2\pi e^2 \Sigma_x \Sigma_y}$$



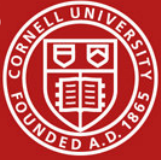
$$\dot{N}_{\text{events}} = L \cdot \sigma_{\text{cross section}}$$

$$p_1(x_0, y_0, z_0) = N_2 \int \rho_2(x_0 + v_x^{(1)}t, y_0 + v_y^{(1)}t, z_0 + v_z^{(1)}t, t) |\vec{v}_1 + \vec{v}_2| dt \sigma_{\text{cross}}$$

$$N_{\text{events}} = \sum p_1 = N_1 \int \rho_1(x_0, y_0, z_0, 0) p_1(x_0, y_0, z_0) dx_0 dy_0 dz_0 \sigma_{\text{cross}}$$

$$L = \frac{N_1 N_2}{\Delta t} \int \rho_1(x, y, z, 0) \rho_2(x + v_x^{(1)}t, y + v_y^{(1)}t + v_z^{(1)}t, t) |\vec{v}_1 + \vec{v}_2| dt d^3\vec{r}$$

$$L = \frac{N_1 N_2}{\Delta t} |\vec{v}_1 + \vec{v}_2| \int \rho_1(\vec{r}, t) \rho_2(\vec{r}, t) dt d^3\vec{r}$$



Gaussian beams with crossing angle



CHESS & LEPP

$$g(\vec{r}) = \frac{1}{\sqrt{2\pi^3 \sigma_x \sigma_y \sigma_z}} e^{-\left(\frac{x^2}{2\sigma_x^2} + \frac{y^2}{2\sigma_y^2} + \frac{z^2}{2\sigma_z^2}\right)}$$

$$\rho_1(\vec{r}, 0) = g_1(\underline{R}(\frac{\theta}{2})\vec{r}), \quad \rho_1(\vec{r}, t) = g_1(\underline{R}(\frac{\theta}{2})\vec{r} - \vec{e}_z ct)$$

$$L = \frac{2N_1 N_2}{\Delta t} \int g_1(\underline{R}(\frac{\theta}{2})\vec{r} - \vec{e}_z \xi) g_2(\underline{R}(-\frac{\theta}{2})\vec{r} + \vec{e}_z \xi) d\xi d^3\vec{r}$$

$$L = \frac{2N_1 N_2}{\Delta t} \frac{1}{2\pi\sigma_{y1}\sigma_{y2}} \int e^{-\frac{y^2}{2}\left(\frac{1}{\sigma_{y1}^2} + \frac{1}{\sigma_{y2}^2}\right)} dy$$

$$\times \int g_1\left(\begin{pmatrix} \cos(\frac{\theta}{2})x + \sin(\frac{\theta}{2})z \\ \cos(\frac{\theta}{2})z - \sin(\frac{\theta}{2})x - \xi \end{pmatrix}\right) g_2\left(\begin{pmatrix} \cos(\frac{\theta}{2})x - \sin(\frac{\theta}{2})z \\ \cos(\frac{\theta}{2})z + \sin(\frac{\theta}{2})x + \xi \end{pmatrix}\right) d\xi dx dz$$

