

Prelim 2 review

~~What~~ How to prep

- review your problem sets!
- do similar practice problems



Don't worry about technical details
(EXAM WON'T TEST ABILITY TO DO CALCULUS)

YOU WILL HAVE
A LIST OF
EQNS; WON'T
HAVE TO MEMORIZE.
SEE LECTURE NOTES

What have we done since Prelim 1?

[GRAVITATIONAL] 2 Body Problem

$$L = \frac{1}{2}m_1|\dot{\vec{r}}_1|^2 + \frac{1}{2}m_2|\dot{\vec{r}}_2|^2 - V(|\vec{r}_1 - \vec{r}_2|)$$



6 DOF? gH0.

CAN REDUCE THIS TO ONE DOF



SEPARATE CM MOTION FROM RELATIVE MOTION

$$L = \frac{1}{2}(m_1+m_2)|\dot{\vec{R}}|^2 + \frac{1}{2}\mu|\dot{\vec{r}}|^2 - V(|\vec{r}|)$$

free particle ↗

$$\mu = \frac{m_1 m_2}{m_1 + m_2}$$

- MOTION CONSTRAINED TO A PLANE
 - ANGULAR MOMENTUM CONSERVED, l
- left w/ 1 dof: \uparrow

Remark: $l = \text{const}$ from ISOTROPY of L
via Noether.

Where did "motion on a plane" come from?

$$\frac{d}{dt} (\dot{\vec{r}} \times \vec{r}) = \ddot{\vec{r}} \times \vec{r} = 0$$

$$\uparrow \text{EOM: } \ddot{\vec{r}} \propto \vec{r}$$

CULTURE: YOU CAN ALSO DERIVE THIS FROM NOETHER!

Runge-Lenz vector is constant (for $1/r$ POT.)

"HIDDEN SYMMETRY" - $SO(4) \sim 4D$ ROTATIONS!

OBTAIN $L_{\text{red}} = \frac{1}{2} \mu (\dot{r}^2 + r^2 \dot{\theta}^2) - V(r)$

$$l = \frac{\partial L}{\partial \dot{\theta}} = \mu r^2 \dot{\theta} = \text{const.}$$

L.EOM: $\underbrace{\mu r \dot{\theta}^2}_{\frac{l^2}{\mu r^3}} - V'(r) = \mu \ddot{r}$

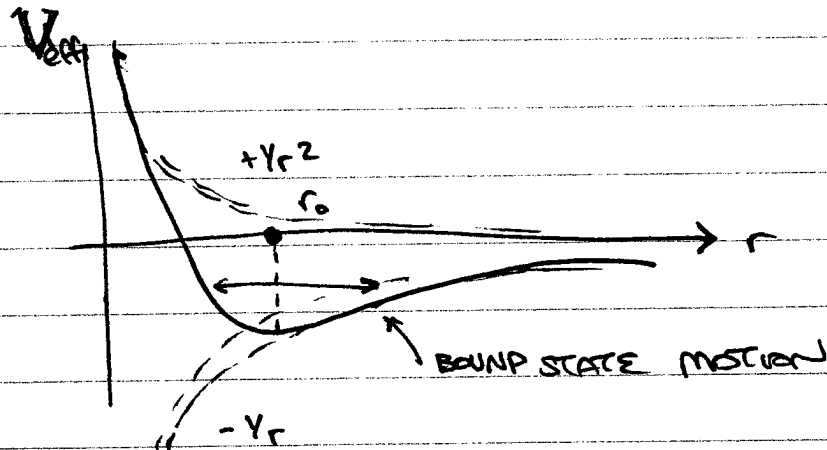
$$\Rightarrow \boxed{\mu \ddot{r} = \frac{l^2}{\mu r^3} - V'(r)}$$

↑ centrifugal

↓ $-\frac{\partial V_{\text{eff}}}{\partial r}$

$$V_{\text{eff}}(r) = \frac{B}{r^2} - \frac{A}{r}$$

$\nwarrow \frac{l^2}{2M}$ $\nwarrow \text{eg } GM_1M_2$



SOLVING : L formalism \rightarrow 2nd @ ODE ... HARD
 find & use constants of motion!

l , defined above

$$E = \frac{1}{2}M\dot{r}^2 + \underbrace{\frac{l^2}{2Mr^2} - \frac{A}{r}}_{V_{\text{eff}}(r)}$$

CHANGE INDEP VAR FROM $t \rightarrow r$

$$\dot{r}^2 \rightarrow \cancel{\left(\frac{dr}{dt}\right)^2} \left(\frac{dr}{d\theta} \frac{d\theta}{dt}\right)^2$$

$\uparrow \frac{l}{Mr^2}$

$$E = \frac{1}{2} \frac{l^2}{Mr^4} \left(\frac{dr}{d\theta}\right)^2 + \frac{l^2}{2Mr^2} - \frac{A}{r}$$

clever trick: $r(\theta) = 1/u(\theta)$

$$\frac{dr}{d\theta} = \frac{-1}{u^2} \frac{du}{d\theta}$$

$$E = \frac{l^2}{2M} \left[\left(\frac{du}{d\theta} \right)^2 + u^2 \right] - Au$$

USE $\dot{E} = \frac{\partial E}{\partial \theta} \dot{\theta} = 0$

linear O: $\left(\frac{d^2}{d\theta^2} + 1 \right) u = \text{const.}$

$$\frac{d^2 u}{d\theta^2} + u = \frac{AM}{l^2}$$

$$u(\theta) = \frac{AM}{l^2} + u_0 \cos(\theta - \theta_0)$$

↑ ↑
SPECIFIC SOL SOL. OF HOMOG. EQ.

nicer form

periodic in θ
(manifest in u variables)

↳ this is why the pure $1/r$

ATTRACTIVE POTENTIAL IS ALSO

PERIODIC & STABLE AGAINST PERTURBATIONS.
OF GRAV QUADRUPLES

$$u(\theta) = r(\theta)^{-1} = \frac{1}{r_0} \left(1 + \epsilon \cos(\theta - \theta_0) \right)$$

↑
 $r_0 = l^2 / AM$

↑
ECCENTRICITY = $\frac{u_0}{AM/l^2}$

BOUND ORBIT: $0 \leq e \leq 1$

$$r_{\max} = \frac{r_0}{1-e}$$

$$r_{\min} = \frac{r_0}{1+e}$$

can show that you really get an ellipse.

↳ Use: $r_0 = r(1+e \cos \theta)$

$$r \cos \theta = x$$

rearrange & write in form $x^2 + y^2 = r^2 = (r_0 - ex)^2$

FINALLY: $(1-e^2)(x-x_0)^2 + y^2 = r_0^2 + (1-e^2)x_0^2$

$$\frac{(x-x_0)^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \begin{cases} a = r_0 / (1-e^2) \\ b = r_0 / \sqrt{1-e^2} \end{cases}$$

① Kepler's law: sweep out equal area in equal time

$$\Delta A = \left(\frac{\Delta \theta}{2\pi} \right) \pi r^2 = \frac{1}{2} r^2 \dot{\theta} \Delta t$$

$l/2m = \text{const}$

② Kepler's law: (PERIOD)² \sim (SEMI MAJOR AXIS)³

1st law $\rightarrow A = \frac{l}{2m} \tau$

ELLIPSE $\rightarrow A = \pi ab$

$b^2 = a^2(1-e^2) = a r_0$

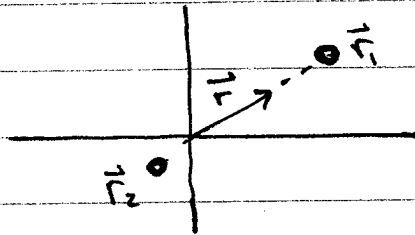
$$\Rightarrow A^2 = \left(\frac{l}{2m} \right)^2 \tau^2 = \pi^2 a^2 \cdot a^2 r_0^2 = \pi^2 r_0 a^3$$

Actual ORBITS

\vec{r} is relative separation

EVENTUALLY WE WANT ACTUAL ORBITS \vec{r}_1 & \vec{r}_2

$$\vec{r}_1 = \frac{m_2}{m_1+m_2} \vec{r} \quad \vec{r}_2 = \frac{-m_1}{m_1+m_2} \vec{r}$$

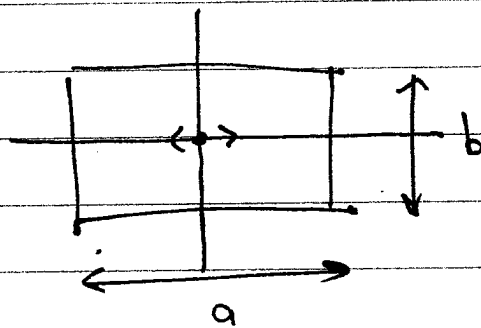


in this pic,
which one is
massive?

ASSUMING
 $R_{CM} = 0$

GIVEN A TRAJECTORY (ORBIT) $\vec{r}(\theta)$,
CAN WE UNDERSTAND $\vec{r}_{1,2}(\theta)$?

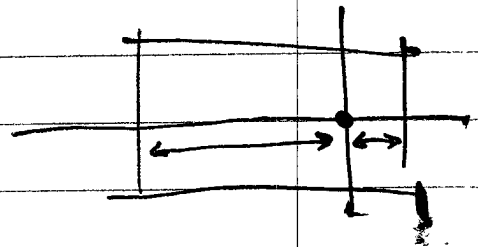
- draw $\vec{r}(\theta) : \epsilon \rightarrow$ major & minor axes a, b
 $a = r_0 / (1 - \epsilon^2)$, $b = r_0 / \sqrt{1 - \epsilon^2}$
 GIVES 'BOUNDING BOX'



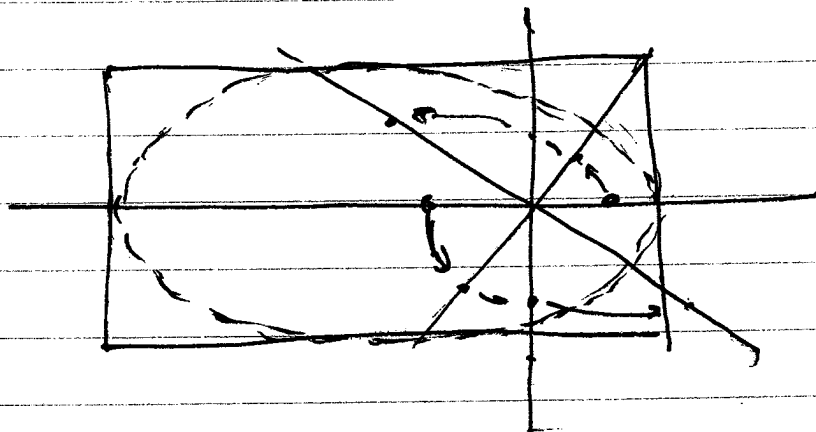
but where do
PUT origin?

- NEED ~~$r_{max, min}$~~ $r_{max, min} = \frac{r_0^2 / \mu A}{1 \pm \epsilon}$

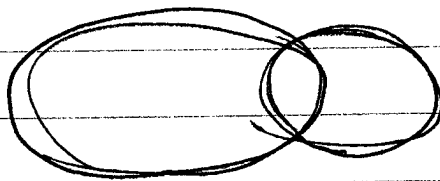
So: $\frac{r_{max}}{r_{min}} = \frac{1 + \epsilon}{1 - \epsilon}$



3. \vec{r}_1 & \vec{r}_2 as a function of r
 (mass ratios)



END UP W/



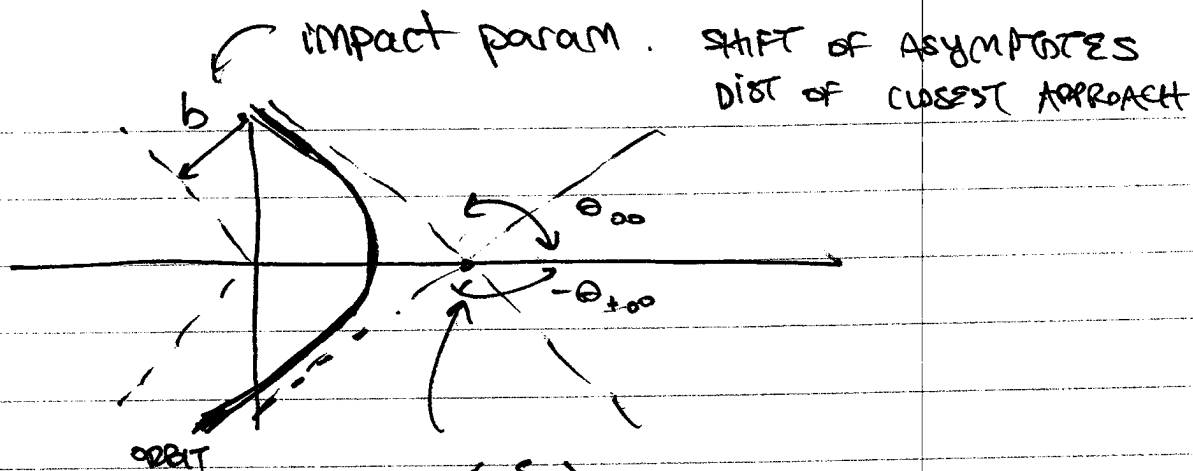
"BREAK UP" SOLUTION: HYPERBOLAE

↳ some manipulations, $e > 1$

END UP W/

$$1 \neq \frac{(x-x_0)^2}{a^2} - \frac{y^2}{b^2}$$

2 DISCONNECTED BRANCHES: ONLY ONE PHYSICAL
 (other one came from SQUARING ORBIT EQ)



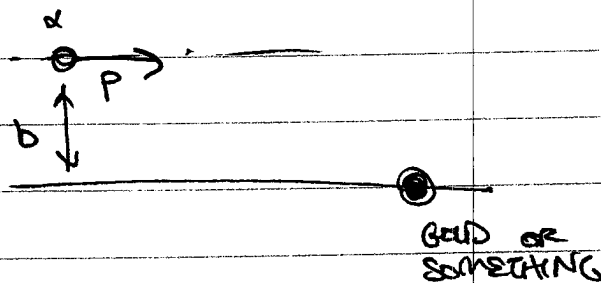
$$x_0 = \left(\frac{\epsilon}{\epsilon^2 - 1} \right) r_0$$

$$r(\theta) = \frac{r_0 \leftarrow \infty}{1 + \epsilon \cos \theta} \Rightarrow \cos \theta > -1/\epsilon$$

↑
∞

same eg as ellipse
diff sign for ϵ !

eg rutherford :



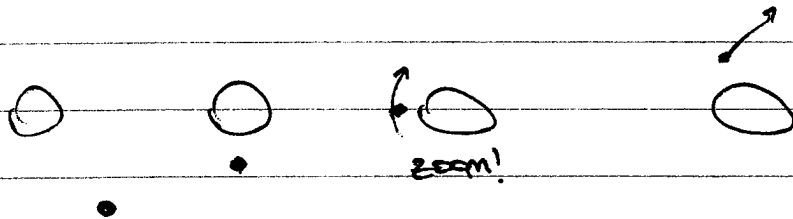
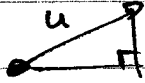
$$l = bp = b m v_{\infty}$$

also: $E = \frac{1}{2} m v_{\infty}^2$

$$\left. \begin{array}{l} l^2 \\ E \end{array} \right\} = 2 m b^2$$

can write in terms of ϵ
FIND: b really is " b "
of hyperbola eg.

Grav. Assist: satellite scattering



Noether: $L(q, \dot{q}, t) = L(\dot{q}, t)$

$\rightarrow P_q = \partial L / \partial \dot{q}$ conserved.

FORMALIZE: $q \rightarrow Q(s)$

symmetry: $\frac{d}{ds} L(Q(s), \dots) \Big|_{s=0} = 0$

$\hookrightarrow I = P \frac{\partial Q}{\partial s} \Big|_{s=0}$ conserved

$$\frac{d}{ds} L = \underbrace{\frac{\partial L}{\partial Q}}_{\text{EOM}} Q' + \frac{\partial L}{\partial \dot{Q}} \dot{Q}' \quad \Big| \rightarrow \text{WRITE AS } \frac{d}{dt}(\dots)$$

YOUR HW: SAW MORE GENERALLY THAT

YOU CAN HAVE $L \rightarrow L + \frac{dF}{dt}$!

canonical trans.

MUXIN'S QUESTION: what about SCALE TRANSFORMATIONS?

$$\begin{aligned} q &\mapsto e^\alpha q = \mu q = Q \\ p &\mapsto e^\beta p = \nu p = P \end{aligned}$$

IS IT CANONICAL? $\{Q, P\} = \mu\nu \neq 1$
so what?

IS THERE A TRANSF OF H THAT LEAVES
THE PHYSICS INVARIANT?

yes: from structure of H-Eom:

$$\begin{array}{ccc}
 \dot{q} = \frac{\partial H}{\partial p} & \dot{p} = -\frac{\partial H}{\partial q} \\
 \uparrow & \uparrow & \uparrow & \uparrow \\
 \rightarrow \mu q & \rightarrow \frac{1}{\nu} \frac{\partial H}{\partial p} & \rightarrow \nu p & \rightarrow \frac{1}{\mu} \left(-\frac{\partial H}{\partial q} \right)
 \end{array}$$

⇒ if $H \rightarrow \mu \nu H$, then this is a SYMMETRY OF THE EQUATIONS OF MOTION.

further: $H = p\dot{q} - L$

$$\begin{array}{ccc}
 \uparrow & \uparrow & \uparrow \\
 \rightarrow \mu \nu H & \rightarrow \mu \nu p\dot{q} & \Rightarrow \boxed{L \rightarrow \mu \nu L}
 \end{array}$$

not a sym of L (in gen.)

compare to our discussion of Generating functions: PHYS. UNCHANGED IF

$$L \mapsto \lambda L + \frac{dF}{dt}$$

RESCALING p, \dot{q}
(CHOICE OF UNITS)

CANONICAL TRANS.

example of "DYNAMICAL SYM" (sym of EOM, not L)
also Galilean sym: $\dot{q} \rightarrow \dot{q} + v_0$

culture: types of symmetries / cons. quantities

1. sym. of $L \rightarrow$ discrete (eg parity)
 \rightarrow continuous: GIVES NOETHER
CONS. LAW

2. sym of Σ or \mathcal{M} , not $L \rightarrow$ "dynamical"
eg $g \rightarrow dg, \dot{g} \rightarrow \dot{g} + v_0$

3. REDUNDANCY of $L \rightarrow$ GAUGE sym. (eg EM)
(\sim phase in g_m)
OF A STATE
 \hookrightarrow gives FORCES

4. topologically
conserved quantity

\leftarrow knots, mobius strip

Hamiltonians

Why? \rightarrow 1st @ 20M
PHASE SPACE

$$\dot{q} = \frac{\partial H}{\partial p}$$

$$\dot{p} = -\frac{\partial H}{\partial q}$$

← "symplectic"

you've done many problems on this recently,
so we won't harp on the basics.

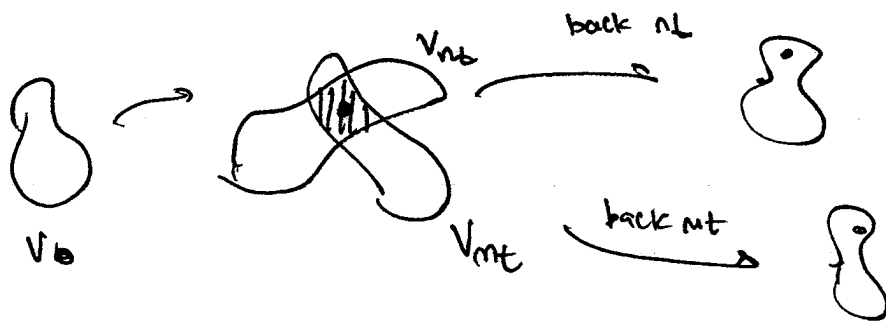
INTERESTING RESULTS

• Liouville's thm: Blobs of initial ~~condition~~ ^{conditions} may change shape in phase space, but won't change density.

↳ consistent w/ QM: $\Delta p \Delta x \gtrsim \hbar$

very constraining

• Poincaré recurrence: GIVEN FINITE ACCESSIBLE PS



recursion w/ entropy?

Canonical transformations

Why: transform coordinates (q, p, H) in a way which can make H simpler —
eg by making vars. cyclic.

↳ we saw the end result of this today w/ Action-Angle vars.

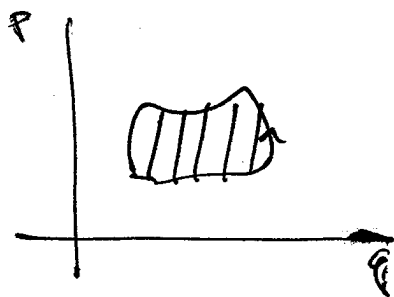
CANONICAL TRANSF. PROPERTIES

• PS Area preserving

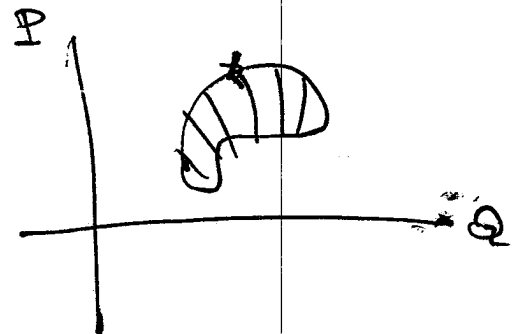
$$\text{HW: } \dot{f} = \frac{\partial f}{\partial t} + \{f, H\}$$

$$\hookrightarrow \det \left| \frac{\partial (P, Q)}{\partial (p, q)} \right| = 1 \equiv \{P, Q\}_{P, Q}$$

↖ jacobian



↳



$$\oint p dq$$

$$\text{or } - \oint q dp$$

↑
ORIENTATION

$$\oint P dQ$$

$$\text{or } - \oint Q dP$$

How to construct canonical transf

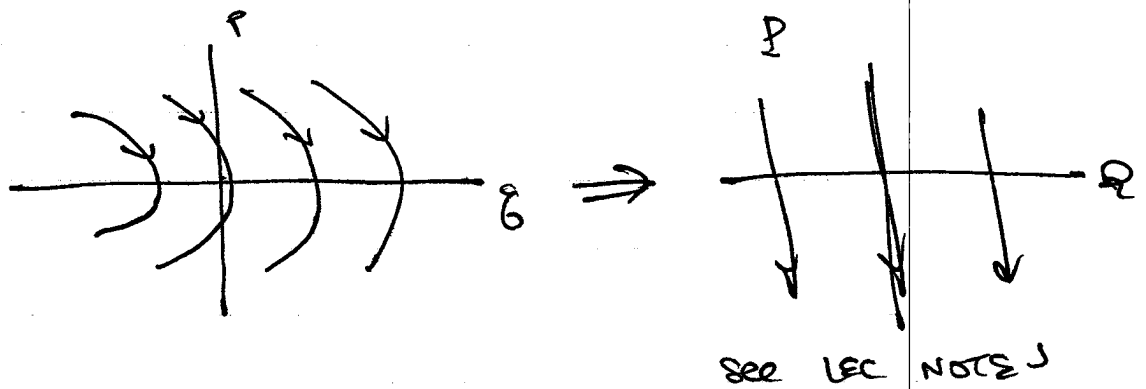
Generating functions

$F \rightsquigarrow$ eg $F_1(q, p)$
(3 others)

$H \rightarrow H'$ if $t \rightarrow t'$ then

examples

falling particle:



harmonic osc. (see notes)

$$H = p^2 + g^2 \longleftrightarrow H = P \quad \leftarrow \text{of ACTION ANGLE!}$$

UNDERSTAND: why ~~&~~ FIXING TIME WAS IMPORTANT

$$\int p dq - P dQ \Big|_t = \Delta F \Big|_t$$

encodes time dep of transformation
(ADDITIONAL TIME DEP BEYOND THAT
of the sensible coord $q(t)$)

SUGGESTIONS

- if you're not sure, try to show some understanding! (COARSE GRAINING OF POINTS)
- Go THROUGH HW - do them up to the "COMPUTATIONALLY ANNOYING" STEP